

From Easy to Hopeless

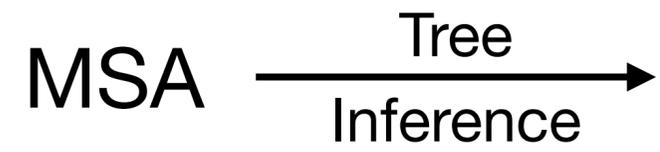
Predicting the Difficulty of a Phylogenetic Analysis

Julia Haag

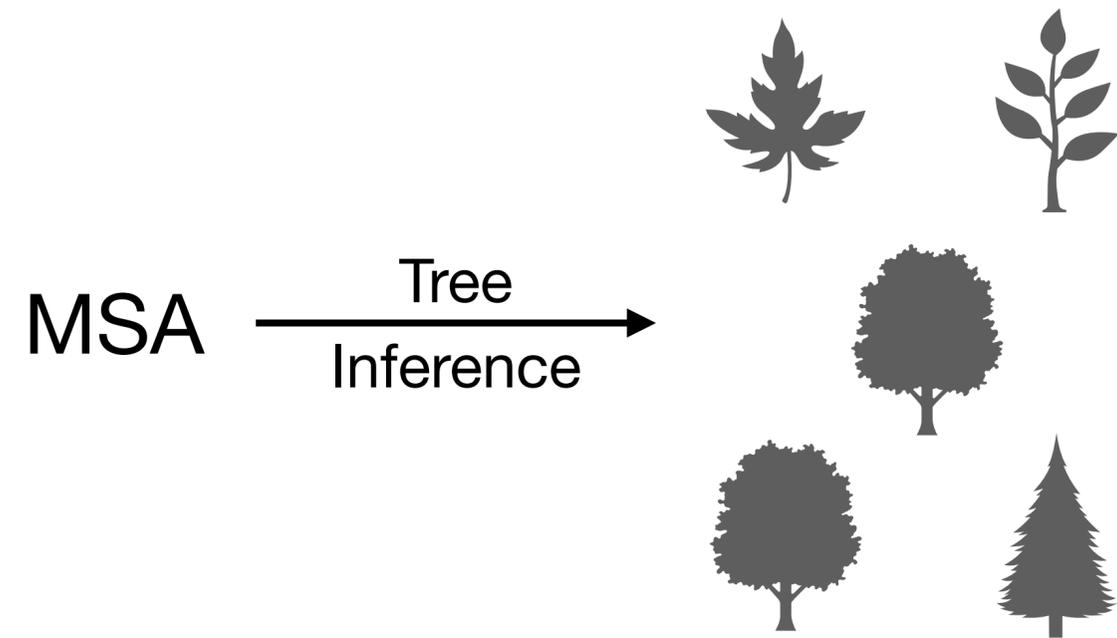


HITS Heidelberg

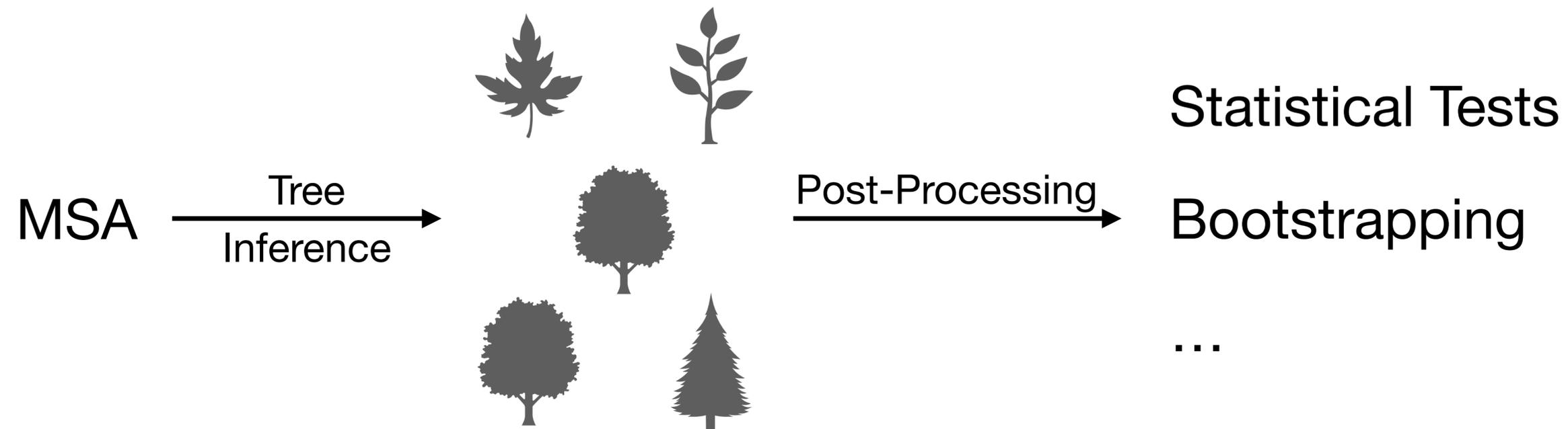
What does difficult mean?



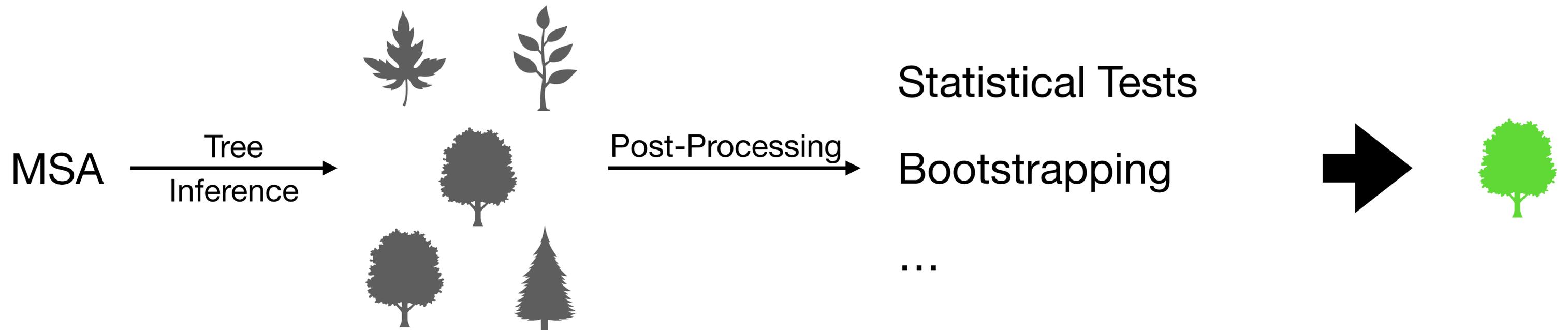
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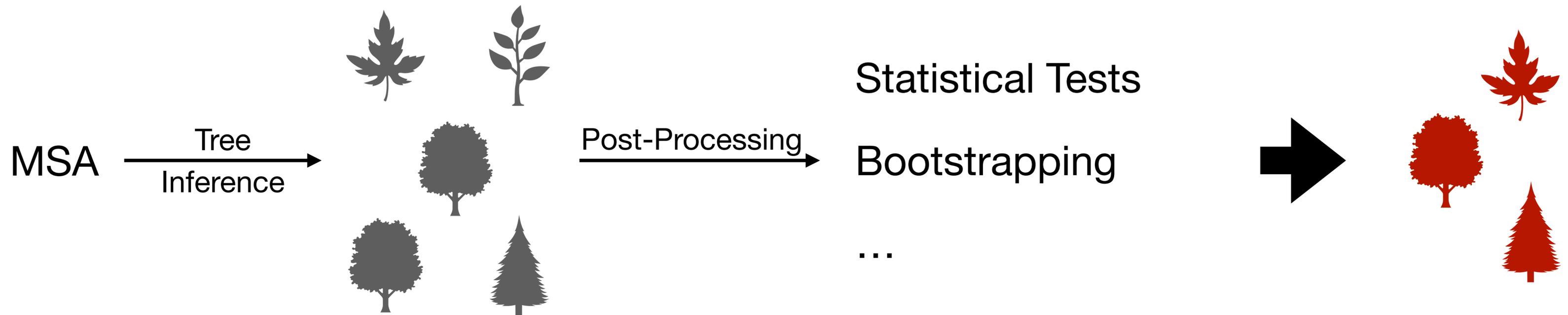
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What does difficult mean?

Difficulty = ruggedness of the tree space

Easy



Difficult

- Few highly similar tree topologies
- Single likelihood peak

- Highly distinct topologies, statistically indistinguishable
- Multiple likelihood peaks

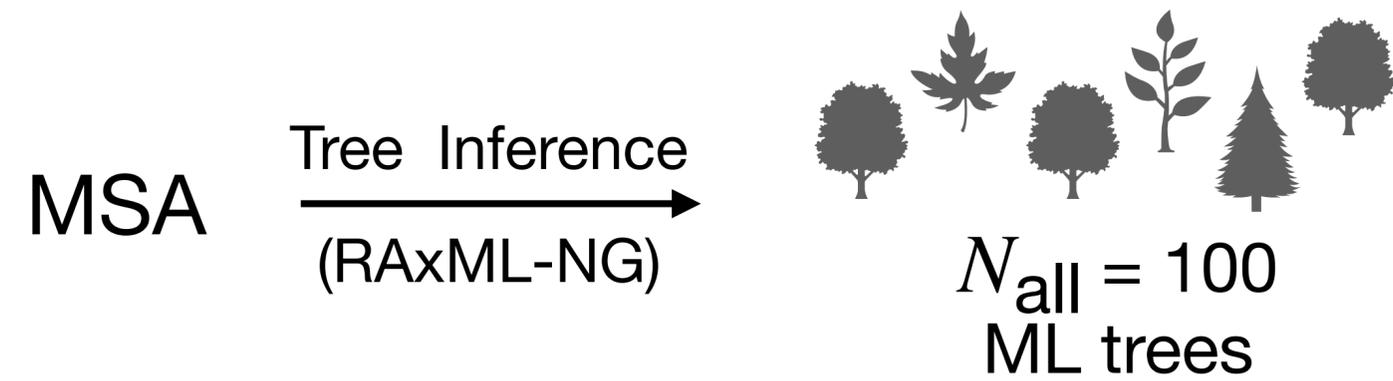
Pythia

The oracle of difficulty

Pythia

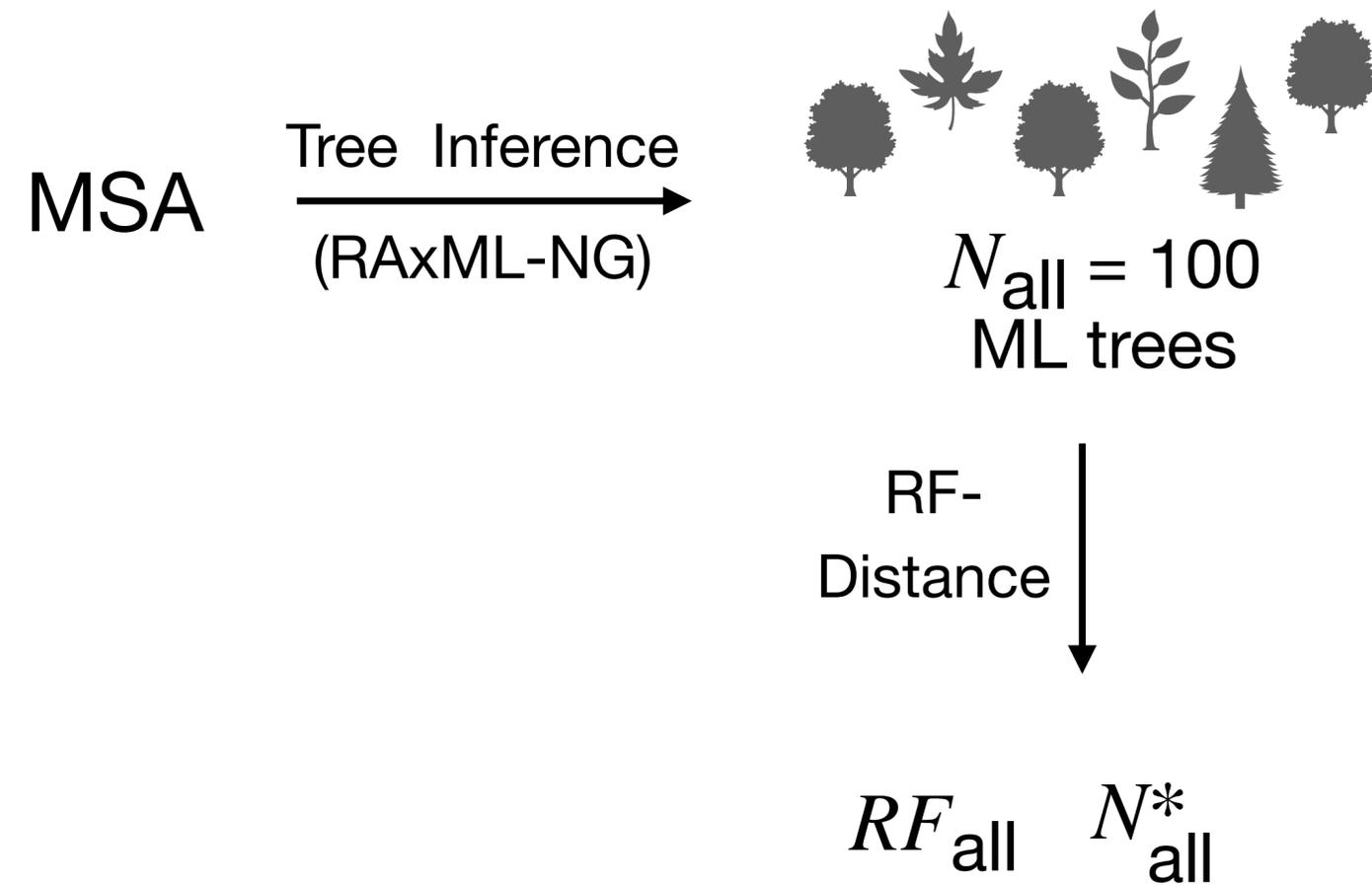
- Pythia = Boosted Tree Regressor
- Supervised regression task:
 - predict difficulty from 0.0 (easy) to 1.0 (difficult)
 - ground-truth difficulty as target for training based on 100 ML tree inferences
- Trained on ~4k empirical MSAs
 - Mean absolute percentage error 2.5%

How to quantify difficulty?



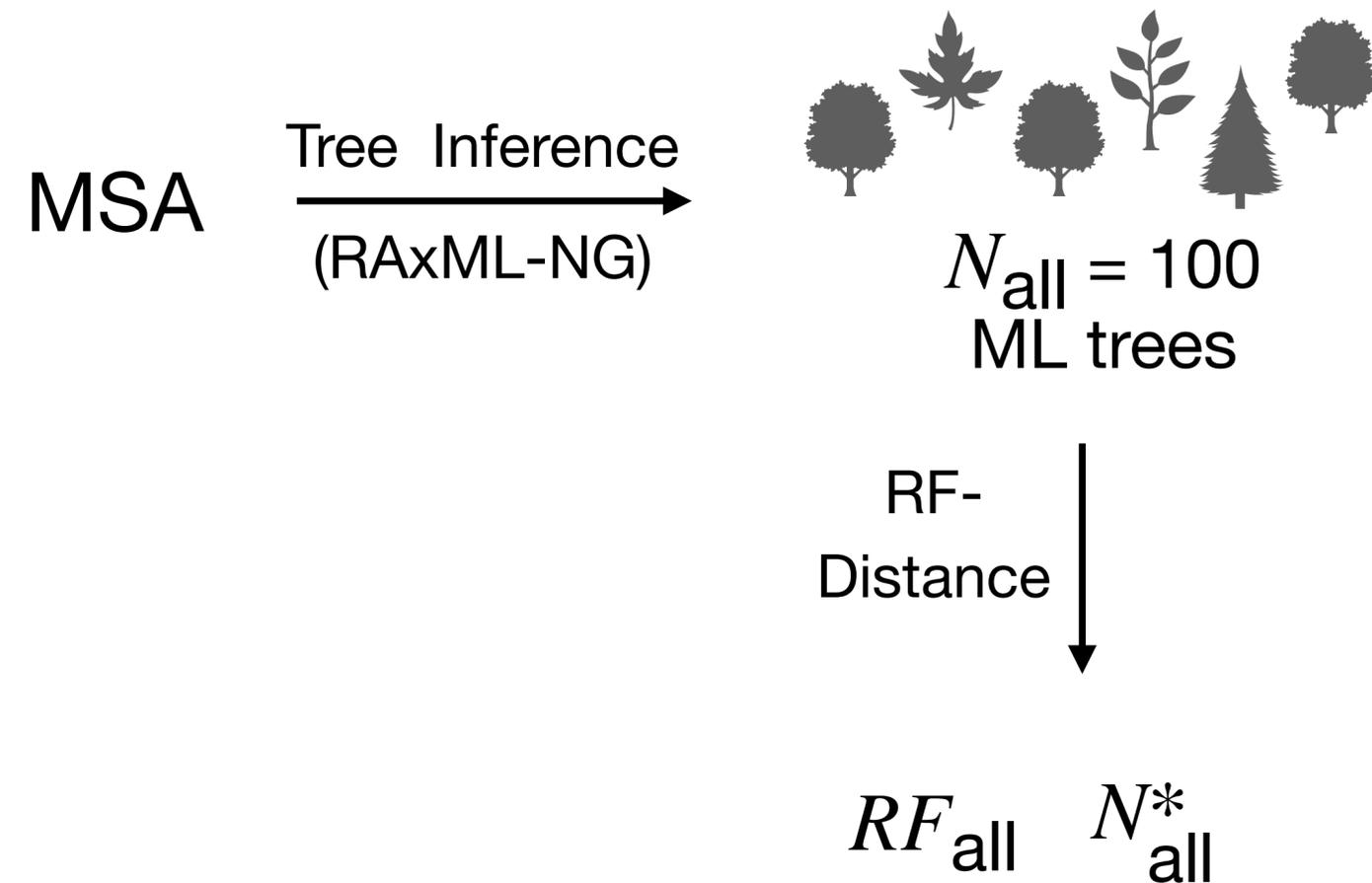
difficulty(MSA) =

How to quantify difficulty?



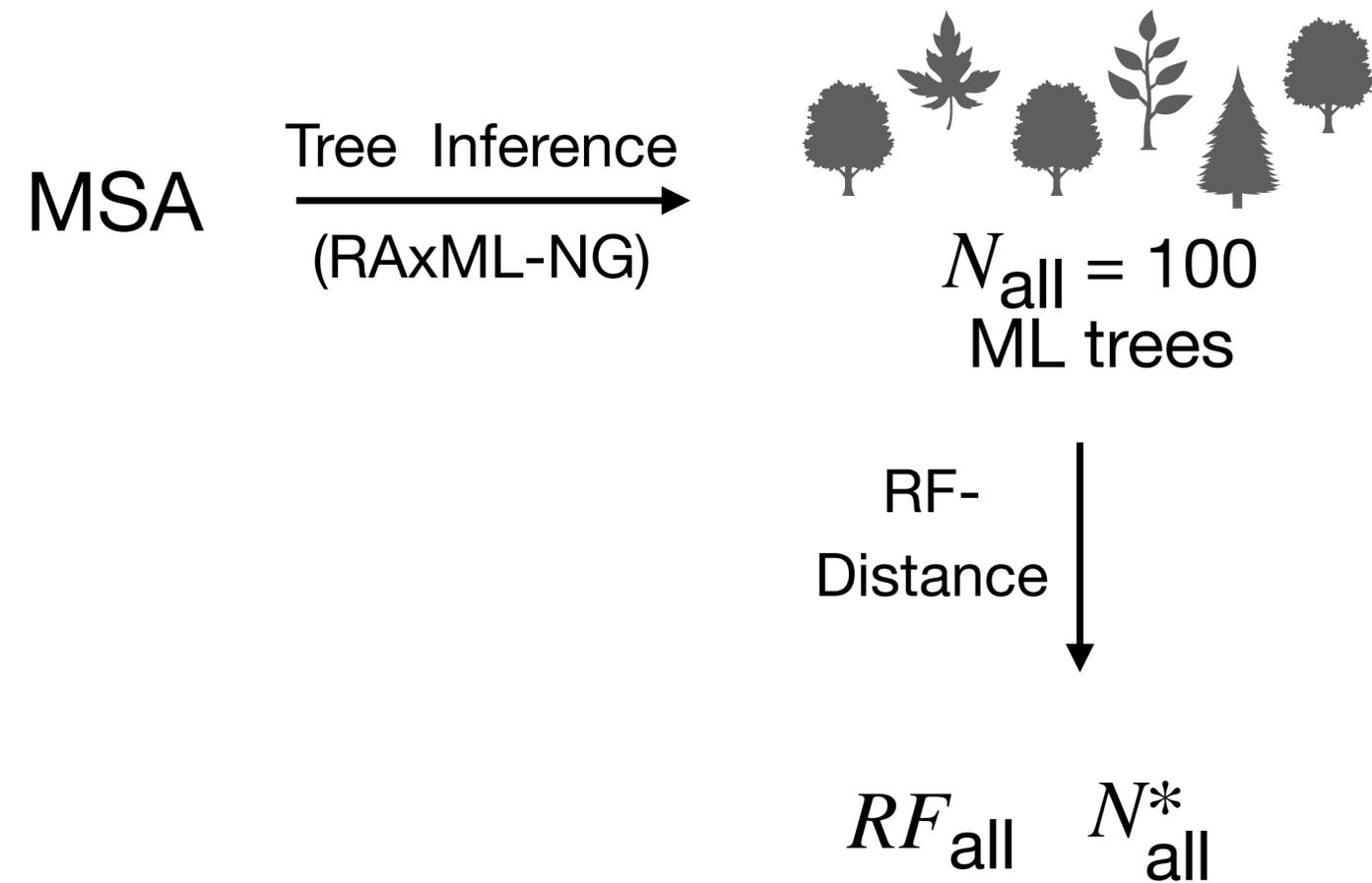
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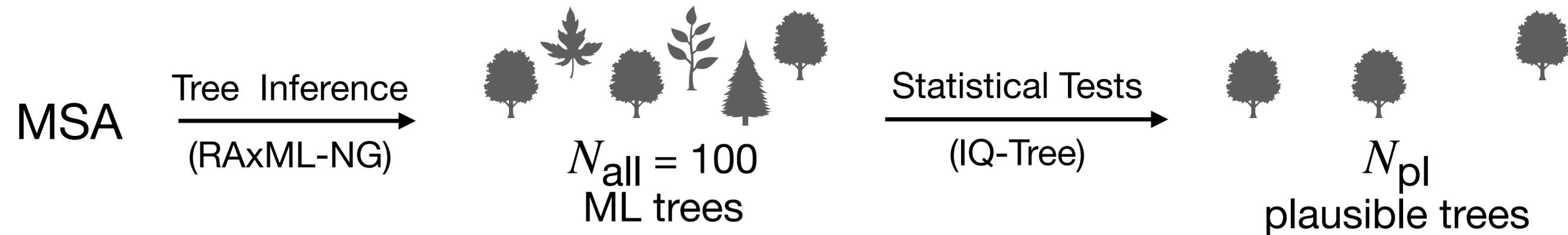
$$\text{difficulty}(\text{MSA}) = RF_{\text{all}}$$

How to quantify difficulty?



$$\text{difficulty(MSA)} = RF_{\text{all}} + \frac{N_{\text{all}}^*}{N_{\text{all}}}$$

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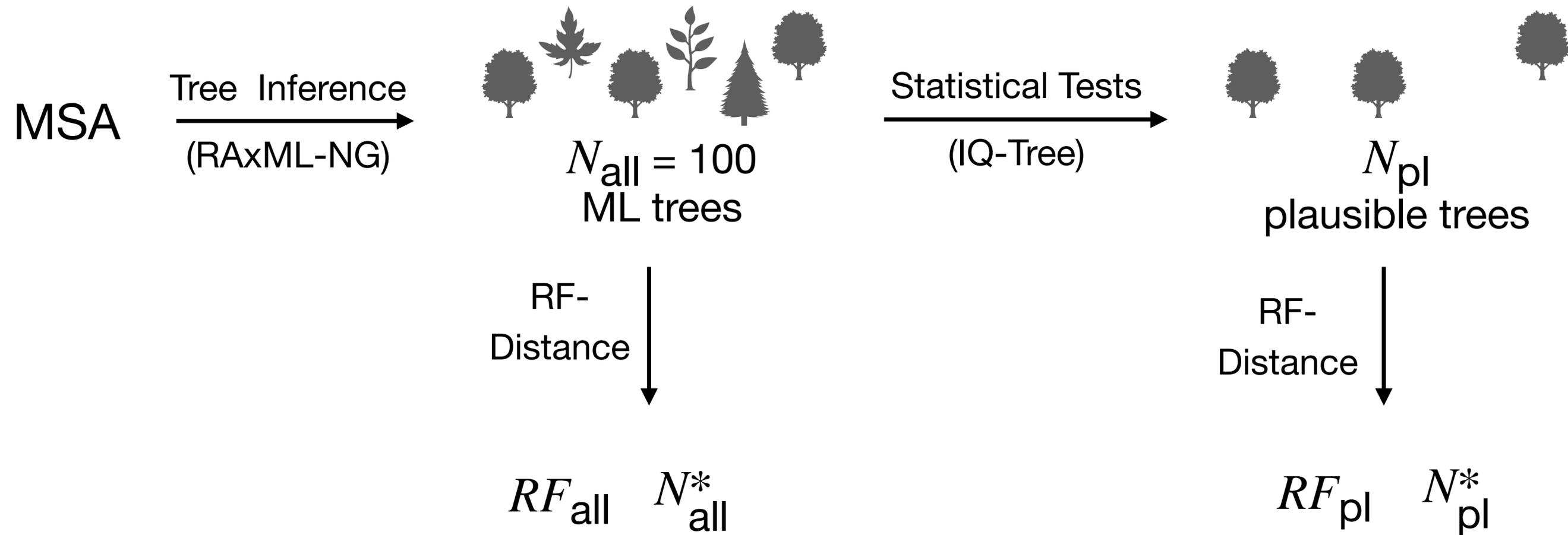


RF-
Distance

RF_{all} N_{all}^*

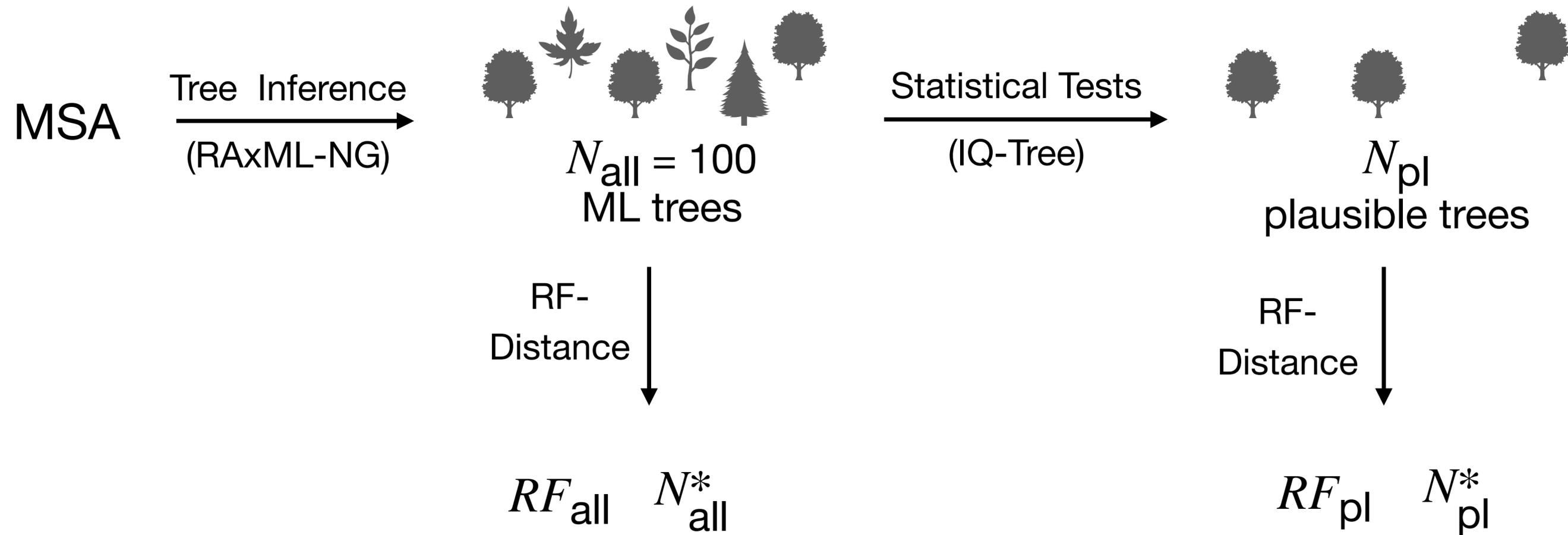
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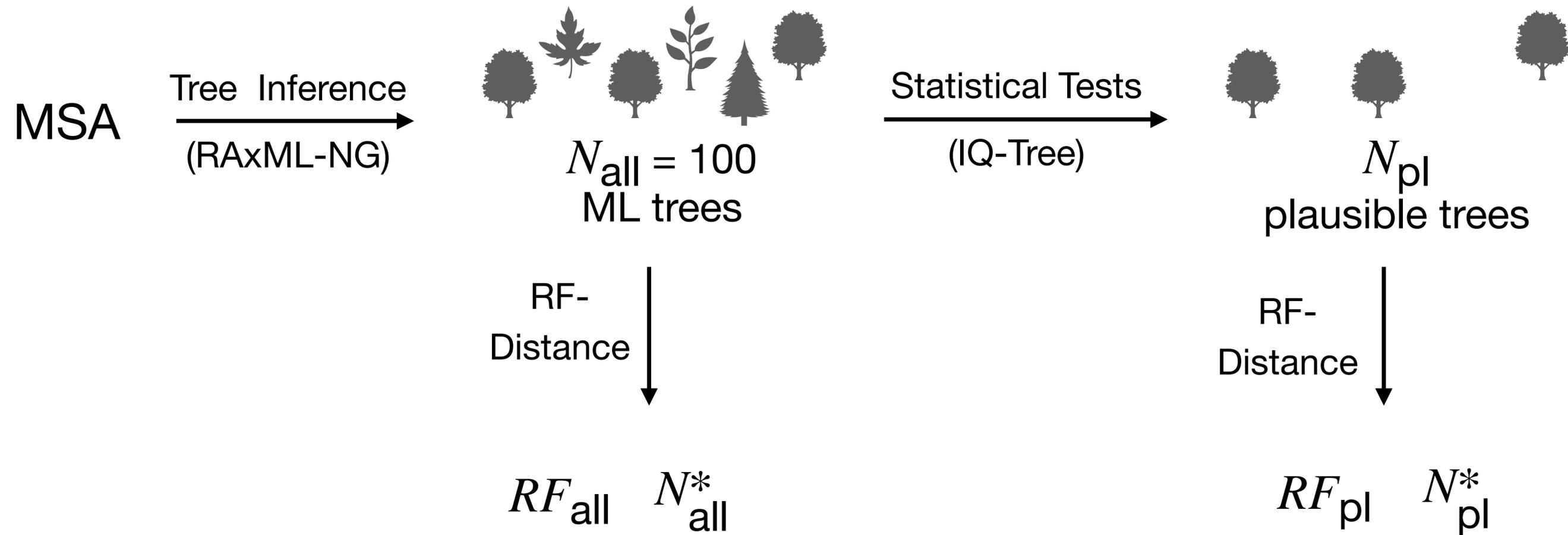
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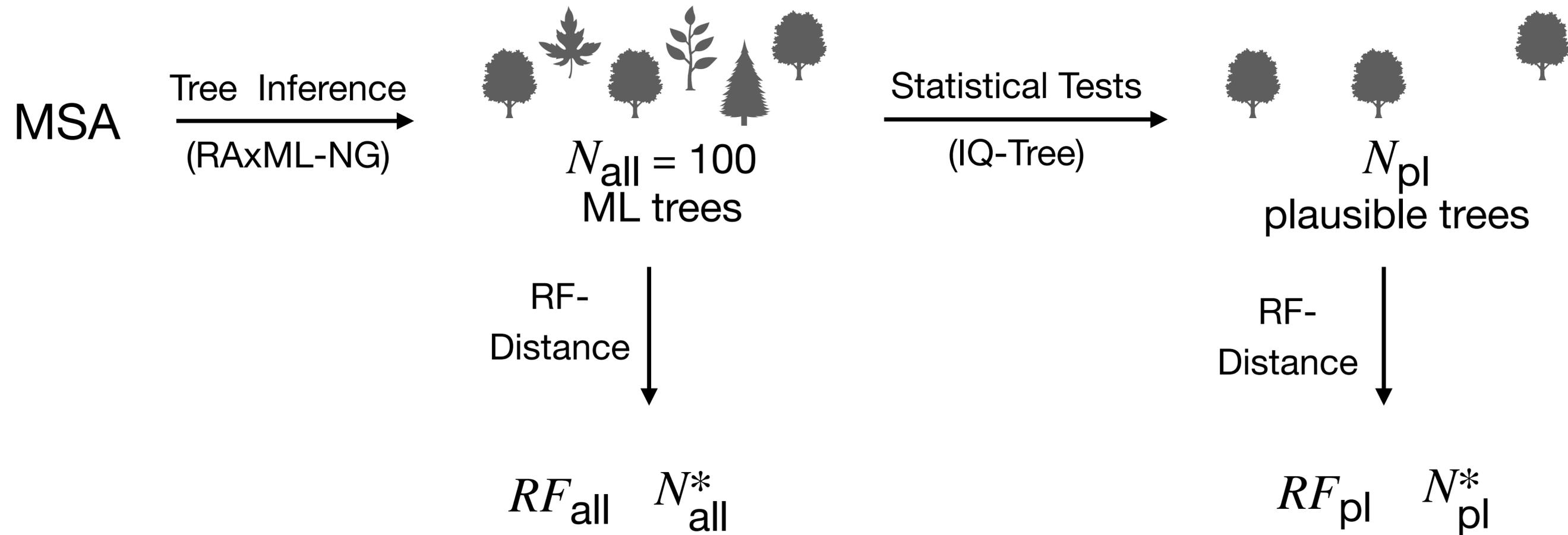
$$\text{difficulty(MSA)} = RF_{\text{all}} + \frac{N_{\text{all}}^*}{N_{\text{all}}} + RF_{\text{pl}}$$

How to quantify difficulty?



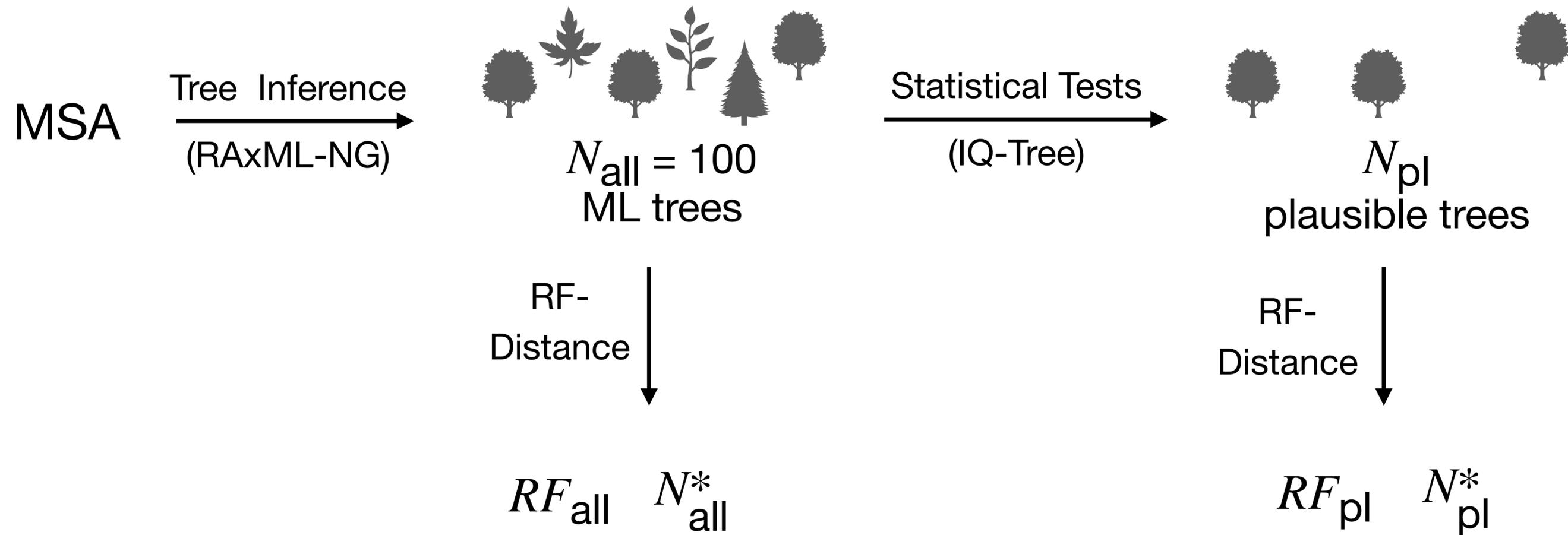
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How to quantify difficulty?



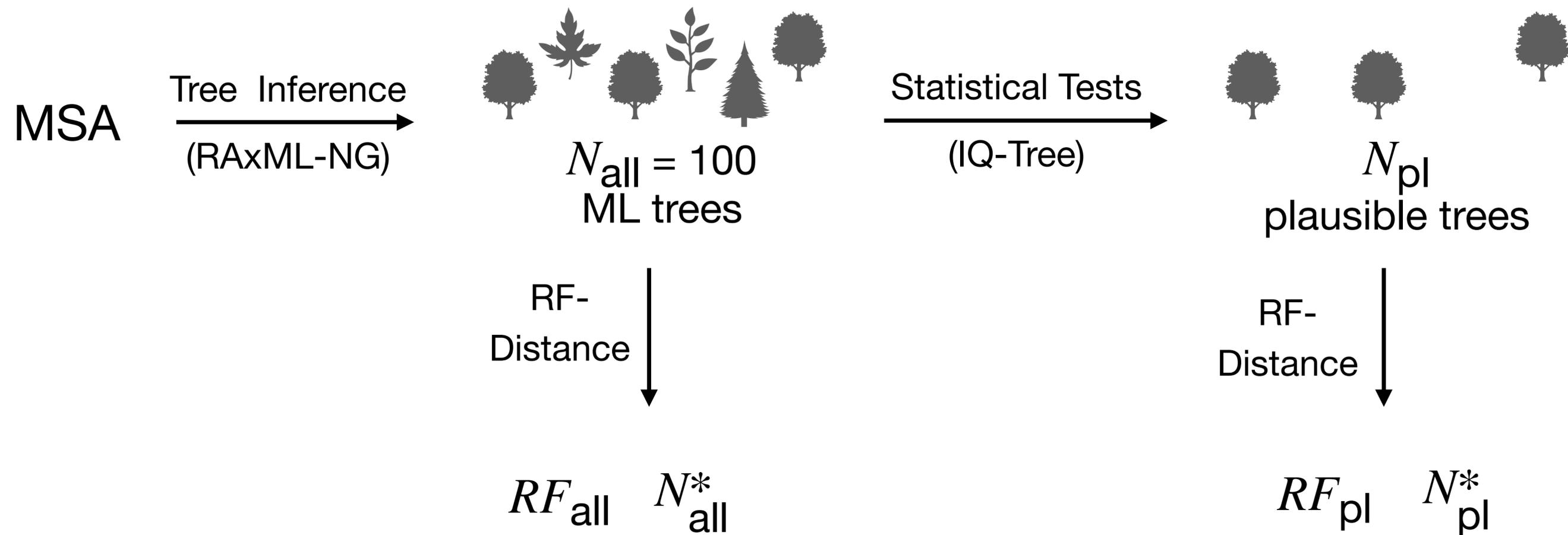
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How to quantify difficulty?



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How to quantify difficulty?

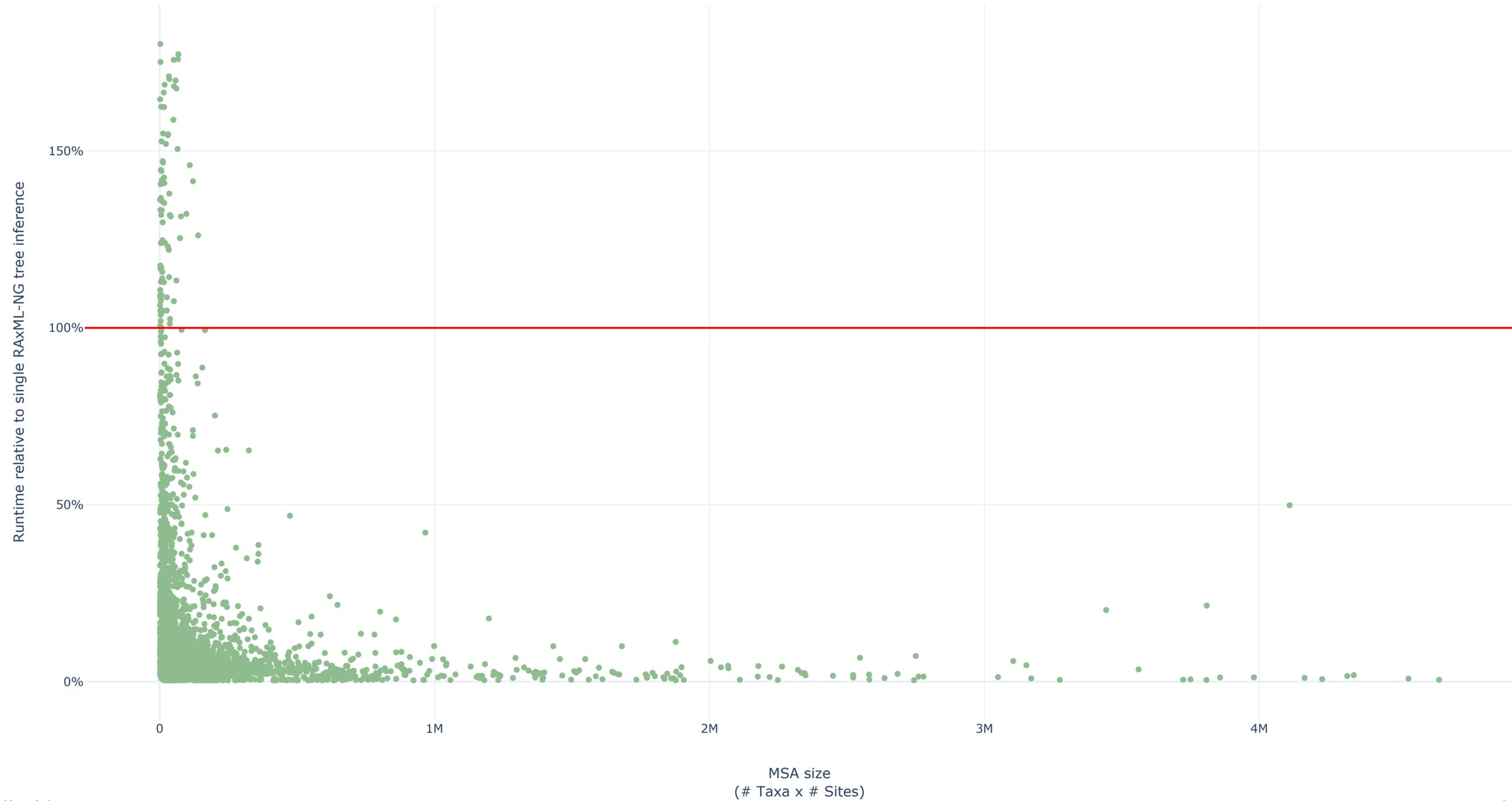


$$\text{difficulty(MSA)} = \frac{1}{5} \cdot \left[RF_{\text{all}} + \frac{N_{\text{all}}^*}{N_{\text{all}}} + RF_{\text{pl}} + \frac{N_{\text{pl}}^*}{N_{\text{pl}}} + \left(1 - \frac{N_{\text{pl}}}{N_{\text{all}}} \right) \right]$$

Prediction Features

- Eight features:
 - 4 MSA attributes:
 - sites-over-taxa, patterns-over-taxa, % gaps, % invariant sites
 - 2 MSA information metrics:
 - Shannon entropy, Bollback multinomial test statistic
 - 2 Parsimony-tree-based features:
 - Infer 100 parsimony trees → average RF-Distance, % unique topologies

Prediction Features: Runtime



Example: Covid Data

"Phylogenetic Analysis of SARS-CoV-2 Data Is Difficult" (<https://doi.org/10.1093/molbev/msaa314>)

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```
The predicted difficulty for MSA examples/covid.fasta is: 0.84.
```

```
FEATURES:
```

```
num_taxa: 4869
```

```
num_sites: 28361
```

```
[ ... ]
```

```
num_sites/num_taxa: 5.82
```

```
[ ... ]
```

```
avg_rfdist_parsimony: 0.79
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```
proportion_unique_topos_parsimony: 1.0
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Feature computation runtime: 1830.182 seconds
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← ~31min ≪ 12 hours

Use and Misuse of Pythia

✓ Prior to tree inferences

✓ Choose inference + post-processing setup

✓ Adjust MSA

✗ Difficulty equals number of tree inferences

Outlook

- Next Pythia version:
 - trained on ~12k MSAs
 - additional Features (e.g. patterns-per-site ratio)
 - Hopefully even higher accuracy 😊
- Difficulty-aware search heuristic in RAxML-NG

Summary

- Pythia = difficulty predictor
- Difficulty = ruggedness of the tree space
- Prediction *prior* to time-intensive tree inference
- Accurate and fast
 - faster than a *single* ML tree inference
- Paper: <https://doi.org/10.1093/molbev/msac254>
- Pythia on Github: <https://github.com/tschuelia/PyPythia>